## Programming Abstractions

Lecture 28: Implementation details and macros

## Dynamic binding

#### Lexical vs. dynamic binding

Lexical binding: 5

Dynamic binding: 20

Evaluating a lambda gives a closure. A closure in a language with dynamic binding needs to contain which information?

- A. The list of parameters
- B. The list of parameters and the parsed body
- C. The list of parameters, the parsed body, and the environment in which the lambda was evaluated
- D. The list of parameters, the parsed body, and the environment in which the closure is to be evaluated

#### Dynamic binding in MiniScheme

We need only make minimal changes to interp.rkt

We don't need to store the environment in which we evaluate the lambda when we construct a closure

When we apply a procedure to a list of arguments, we need to extend the current environment

#### Changes to apply-proc

```
-(define (apply-proc proc args)
+(define (apply-proc proc args e)
   (cond [(prim-proc? proc)
          (apply-primitive-op (prim-proc-op proc) args)]
         [(closure? proc)
          (let ([params (closure-params proc)]
                [body (closure-body proc)]
                [c-env (closure-env proc)])
+
                [body (closure-body proc)])
            (if (= (length params) (length args))
                (eval-exp body (env params (map box args) c-env))
                (eval-exp body (env params (map box args) e))
                (error 'apply-proc "incorrect number of parameters")))]
         [else (error 'apply-proc "bad procedure: ~s" proc)]))
```

#### Changes to eval-exp

#### That's it!

# Pass by reference

#### Pass by value vs. pass by reference

Pass by value: 0

Pass by reference: 34

#### Pass by reference in MiniScheme

When evaluating arguments for a app-exp,

- if the argument is a var-exp, it should be looked up, but not evaluated
- if the argument isn't a var-exp, it should be evaluated and boxed

```
[(app-exp? exp-tree)
           (apply-proc
            (eval-exp (app-exp-proc exp-tree) e)
            (map (\lambda \text{ (exp) (eval-exp exp e)) (app-exp-args exp-tree)))}
          (let ([args (map (λ (exp)
+
                               (if (var-exp? exp)
                                    (env-lookup e (var-exp-sym exp))
                                    (box (eval-exp exp e))))
                             (app-exp-args exp-tree))])
             (apply-proc
              (eval-exp (app-exp-proc exp-tree) e)
              args))]
```

Arguments that are variable expressions are looked up but not unboxed. Other arguments are evaluated and then boxed.

Can we just evaluate the variable expression arguments and box the results the same as we do with other arguments?

- A. No. We need set! to be able to modify the original binding stored in the box
- B. Yes. All we need is for arguments to be boxed so it doesn't matter which box the argument value is stored in; not unboxing is just more efficient (i.e., it takes less work since the value is already boxed)
- C. It depends on the value stored in the argument variable

#### Pass by reference in MiniScheme

All of the arguments passed to apply-proc are boxes, not values For primitive procedures, we need to unbox them For closures, we need to bind parameters to the existing boxes (define (apply-proc proc args) (cond [(prim-proc? proc) (apply-primitive-op (prim-proc-op proc) args)] (apply-primitive-op (prim-proc-op proc) (map unbox args))] + [(closure? proc) (let ([params (closure-params proc)] [body (closure-body proc)] [c-env (closure-env proc)]) (if (= (length params) (length args)) eval-exp body (env params (map box args) c-env)) (eval-exp body (env params args c-env)) (error 'apply-proc "incorrect number of parameters")))] [else (error 'apply-proc "bad procedure: ~s" proc)]))

#### That's it!

```
MS> (let ([x 0]
          [f (lambda (y) (set! y 34))])
      (begin
       (f x)
       x))
34
MS> (let ([x 0]
          [f (lambda (y) (set! y 34))])
      (begin
       (f (+ x 0))
       x))
```

# Pass by name

#### Pass by value vs name

#### Pass by name

#### Pass by name

 The text of f's body becomes the two expressions (by replacing x with the text of the argument)

```
(set! v (+ v 1))
(+ v 5)
```

v is set to 1 and then 6 is returned

#### Pass by name in MiniScheme

This is more difficult

First, change calls to apply-proc

- Do not evaluate arguments
- Pass the argument expressions and the environment to apply-proc

#### Pass by name in MiniScheme

Second, change apply-proc

- Take the current environment as a parameter, only needed for prim-procs
- Evaluate arguments for a prim-proc
- Reconstruct a closure's body by substituting argument expressions for parameters

### Pass by name in MiniScheme

```
-(define (apply-proc proc args)
+(define (apply-proc proc args e)
   (cond [(prim-proc? proc)
          (apply-primitive-op (prim-proc-op proc) args)]
          (apply-primitive-op (prim-proc-op proc)
+
                               (map (\lambda (exp) (eval-exp exp e)) args))]
+
         [(closure? proc)
          (let ([params (closure-params proc)]
                                                        Create an association list
                 [body (closure-body proc)]
                 [c-env (closure-env proc)])
            (if (= (length params) (length args))
                 (eval-exp body (env params (map box/args) c-env))
                 eval-exp (substitute (map list params args) body)
                           (env params (map box args) c-env))
                 (error 'apply-proc "incorrect number of parameters")))]
         [else (error 'apply-proc "bad procedure: ~s" proc)]))
```

#### Substitution is tricky

```
Given
(let ([v 0])
  (let ([f (lambda (x)
              (begin
                 (set! v (+ v 1))
                x))])
    (f (+ v 5)))
the body of f needs to be reconstructed as
(begin
  (set! v (+ v 1))
  (+ v 5)
```

#### substitute

```
(define (substitute args exp)
  (cond [(lit-exp? exp) exp]; lit-exp doesn't change
        [(var-exp? exp) ...]
        [(app-exp? exp) ...]
        [(ite-exp? exp) ...]
        [(let-exp? exp) ...]
        [(lam-exp? exp) \dots]
        [(set-exp? exp) ...]
        [(seq-exp? exp) ...]
        [else (error ...)]))
```

#### Variable expressions

For a variable expression, look up the variable in the list of (param arg-exp) and replace it with the corresponding arg-exp, if the variable is in the list

#### Application, if-then-else, sequence expressions

For an application, if-then-else, and sequence (begin) expressions, recursively substitute in each of the sub-expressions

```
[(app-exp? exp)
 (app-exp (substitute args (app-exp-proc exp))
          (map (\lambda (arg-exp) (substitute args arg-exp))
                (app-exp-args exp)))]
[(ite-exp? exp)
 (ite-exp (substitute args (ite-exp-cond exp))
           (substitute args (ite-exp-then exp))
           (substitute args (ite-exp-else exp)))]
[(seq-exp? exp)
 (seq-exp (map (\lambda (exp) (substitute args exp))
                (seq-exp-exps exp)))]
```

#### Lambda and let expressions

Tricky! Recursively substitute in let bindings

Recursively substitute in body, except for arguments that are shadowed by the letbinding or lambda parameters

#### Set expression

If x in (set! x exp) is a parameter to be replaced with an argument expression then

- if the argument is a variable, replace x with the symbol for the variable
- if the argument is not a variable, it's an error

Recursively substitute in the expression

#### Painful, but that's it

# define-syntax: hygienic macros

#### Macros in C: text replacement

```
#include <stdio.h>
#define multiply(x, y) x * y
int main() {
  int z = \text{multiply}(2, 3);
  printf("%d\n", z);
  return 0;
Preprocessor performs a textual replacement
  int z = 2 * 3;
Prints out 6
multiply (1+2, 3) will expand to 1+2 * 3 which is 7 rather than 9!
```

### Similar, but better, rewriting in Scheme

```
(define-syntax keyword
  (syntax-rules ()
    [pattern1 transformation1]
    [pattern2 transformation2]
    ...
    [patternn transformationn]))
```

Patterns can specify variables that can be used in the corresponding transformation

```
What does this code print out?
(define (zero! var)
  (set! var 0))
(let ([x 10])
  (displayln x); prints out the value of x
  (zero! x)
  (displayln x)); prints out the value of x
A. 0
                                 C. 10
                                    10
                                 D. This is an error
```

#### Our zero! didn't work correctly

```
What we'd like to do is transform (zero! var) into (set! var 0)
(define-syntax zero!
  (syntax-rules ()
   [(_ var) (set! var 0)]))
```

The pattern (\_ var) means that this rule will match things like (zero! x)

The leading \_ means it matches the keyword

The transformation (set! var 0) means that (zero! y) will be replaced with (set! y 0)

 Variables in the pattern match parts of the input which can be used in the transformed output

```
(define-syntax zero!
    (syntax-rules ()
        [(_ var) (set! var 0)]))

(let ([x 10])
    (displayln x); Prints out 10
    (zero! x)
    (displayln x)); Prints out 0
```

#### Let's extend zero! to zero out multiple vars

We can use ... in a pattern to mean "match zero or more of the previous thing" and we can pair that with ... in the transformation to mean repeat the previous thing once per input item (define-syntax zero! (syntax-rules ()

```
What does this code print out?
(define-syntax foo!
  (syntax-rules ()
    [( var ...)
     (begin
       (set! var (add1 var)) ...)]))
(let ([x 10]
      [y 20])
  (displayln (format "x=~s y=~s" x y))
  (foo! x y)
  (displayln (format "x=~s y=~s" x y)))
                                   C. x=10 y=20
A. x=11 y=21
                                      x=10 y=21
  x=11 y=21
B. x=10 y=20
                                   D. x=10 y=20
  x=11 y=20
                                      x=11 y=21
```